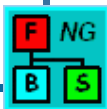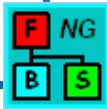# FBSNG – Batch System for Farm Architecture

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Introduction and Project History

- FBSNG (and its predecessor FBS) is a batch system designed as a resource management tool for computing farms used for RunII off-line data processing at Fermilab.

- Typical Run II farm is expected to consist of ~150-300 800MHz-1GHz dual-Pentium CPU computers.

- FBSNG is designed to manage computing farms of up to 1000 nodes

- Project history:
    - Spring 1998 – initial FBS design, first working prototypes
    - Fall 1998 – first production users (E871)
    - Fall 1999 – FBS v2.2 (last FBS version) released
    - Fall 1999 – beginning of FBS redesign project (FBSNG)
    - July 2000 – FBSNG v1.0 released into production
    - Summer 2000 – FBS is replaced by FBSNG
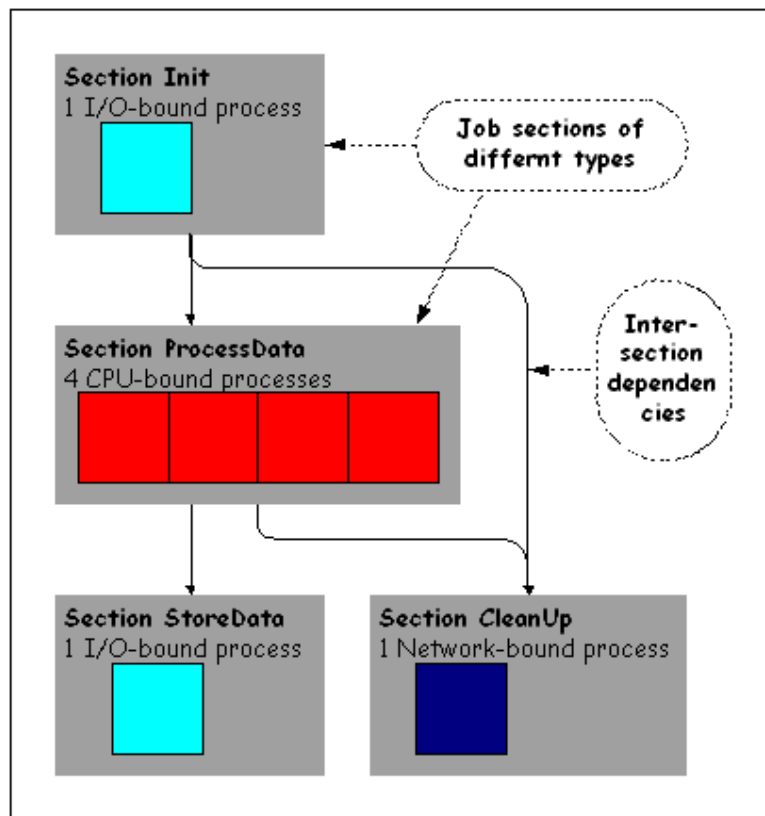   - June 2001 – FBSNG v1.3 released
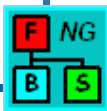
FBSNG Concepts: Specifics of Farm Architecture

- Typical computing farm consists of large (~10-~1000) number of "small" computers
- Typical farm computer has limited resources
  - 1-2 (-4?) CPUs
  - Limited disk capacity 10-50 GB
  - 1 NIC 100 Mbit/sec
- Therefore, each computer can run 1-2 (-4?) CPU-bound processes
- Resource Counting concept:
  - Know resource capacity of each farm node
  - Know process resources requirements
  - Know which process runs on which node
  - Start new process when and where resources are available
- *Resource counting is much simpler than load measuring, yet it is sufficient for load averaging on farms*

FBSNG Concepts: FBSNG Job Structure

- FBSNG *Job* consists of one or more *Sections*
- Each Section is an array of "identical" batch processes
  - Simplest job: 1 section of 1 process
- All section processes start at the same time
- They may or may not cooperate through IPC (MPI, PVM, FIPC, etc.)
- Inter-section dependencies, e.g.:
  - **Process data** only after **Init** succeeds
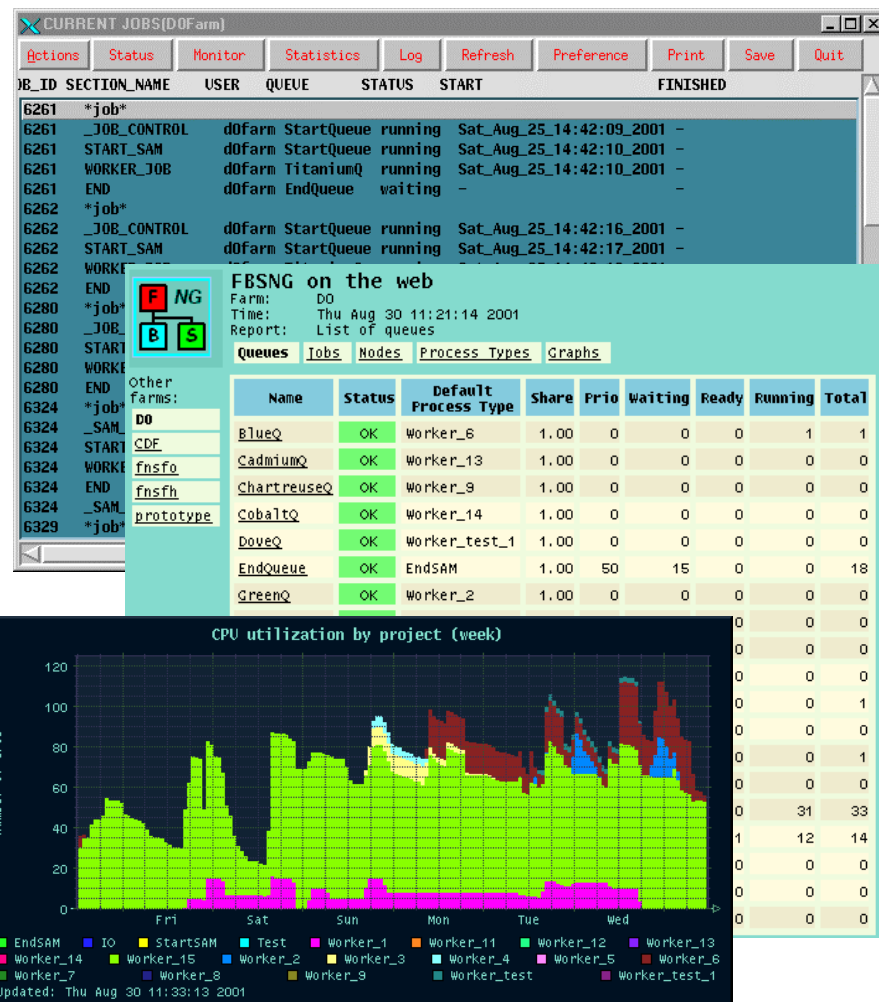 - Perform **CleanUp** if either **Init** or **ProcessData** fails
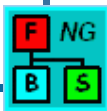
FBSNG Concepts: Abstract Resources

- FBSNG resources are just counters. There is no presumption that they represent any real computational resources.
  Hence Abstract Resources
- Global resources - visible to the entire farm
  - Examples: Disk space on NFS server, network bandwidth

- Local resources - Can be used only by processes running on the node
  - Examples: CPU, local scratch disk
- Node Attributes
  - Can be viewed as local resources with unlimited capacity.
  - Examples:
    - Special software installed (e.g. scientific library, version of OS)
    - … or even computer case color
  - Can be used to *logically* partition the farm into smaller "subfarms"

- Resources can be created and removed *dynamically* at any time

- Interchangeable resources can be combined into *resource pools:*
  - I need 6GB of space on whichever disk is available

User Interface: Overview

- Command line interface
    - Job submission, control, monitoring
    - Resources, Scheduler monitoring
    - Administrator's tools
- GUI
    - Job control, monitoring
    - Resources statistics
    - Scheduler monitoring
    - Administrator's tools
- Web interface (FBSWWW)
    - Job monitoring
    - Resources statistics
    - Scheduler monitoring
- Python API
    - All of the above plus asynchronous job status change notifications
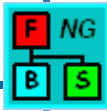   - UI, GUI, FBSWWW use API

User Interface: Job Submission

- Using Job Description File (JDF)
    - Describe job structure in JDF
    - Submit the job with
        `fbs submit myjob.jdf`
    - Full job description functionality
- Using one-line command
    - Simple 10 process job:
        `fbs exec –q MyQueue –n 10 /home/user/runjob.sh`
    - Allows to run batch job in interactive mode:
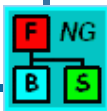   `fbs exec –q MyQueue –n 5 –I /bin/tcsh`
    - Limited job description capabilities
- Using API – full access to job description and control functionality

- As a *configuration option*, FBSNG can use **Kerberos** v5 for client authentication
- If necessary, FBSNG creates Kerberos credentials for batch processes

FBSNG Scheduler

- Farm-aware: unit of scheduling is an array of batch processes (job section)

- Administrators controls:
  - Most flexible: Resource utilization shares can be assigned to projects
  - Projects can be limited by (abstract) resource utilization quotas
  - Least flexible: Farm can be partitioned into smaller farms, and projects can be confined to their sub-farms

- Guaranteed scheduling:
  - Regardless of competition, bulk job is guaranteed to start in finite amount of time according to defined project share.
  - Small jobs will be held if necessary.

- Scheduling parameters can be changed dynamically at any time.

Summary

- FBS and later FBSNG have been in production at Fermilab since 1998
- FBSNG has proven to be portable, simple, robust, flexible and powerful resource management tool for farms or clusters architecture.

- FBSNG has been successfully used to manage wide variety of computational projects such as
    - off-line data processing
    - Monte-Carlo generation

  on *dedicated* farms owned by single group of users such as CDF and D0

  as well as on farms *shared* by multiple groups.

- Currently, FBSNG is used on:
    - 2 common use (a.k.a. fixed target) farms at FNAL (~50 nodes each)
    - CDF, D0 farms (100+ nodes)
    - NIKHEF (D0 collaborators)
    - US CMS tier 1 site farm at FNAL
    - Other farms at HEP as well as non-HEP organizations